

Start coding typed Python

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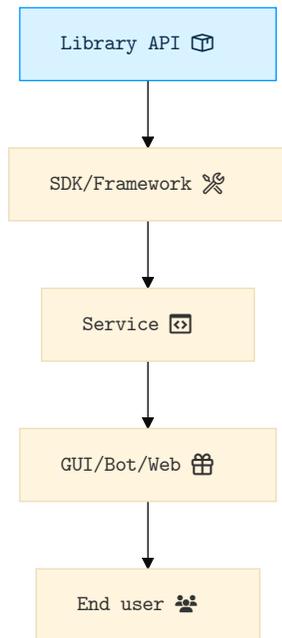


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Interface levels ^{lib}

From low-level primitives to user-facing products.



- Library it's a lowest interface.
- Library defines stable primitives and contracts.
- Upper layers can change without rewriting the core.
- The lower the layer, the wider the potential reuse.
- Backward compatibility pressure is highest at this layer.

Most popular examples ^{lib}

Library

What it is

libc

Standard C runtime library.

Present in almost every C/Unix program via core primitives (`printf`, `malloc`, `memcpy`).

Stable contracts underpin entire OS ecosystems.

OpenSSL

Cryptography and TLS implementation library.

Used by browsers, curl, git, Python requests.

Security fixes or bugs immediately affect huge parts of the internet.

zlib

General-purpose compression library.

Powers gzip/deflate in HTTP, ZIP archives, PNG files.

Small API, massive invisible reach.

SQLite

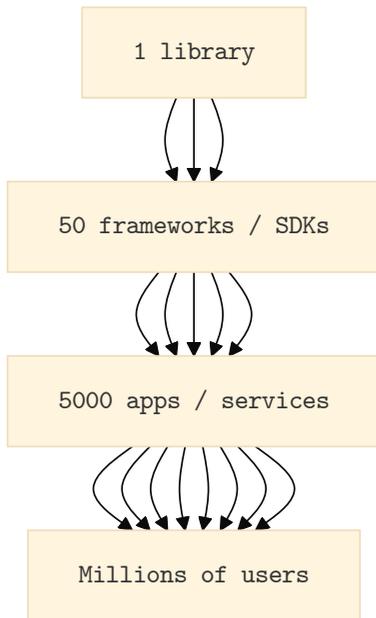
Embedded relational database engine.

Shipped inside browsers, mobile apps, IDEs.

Adoption spreads through embedding, not direct usage.

Why library gives widest reach ^{lib}

The adoption funnel expands through integrations.



- Low-level API is reused by many teams and products
- Consumers may not know your name, but still use your code daily
- This is strategic leverage: one core, many channels
- Library quality decisions compound across every dependent product

What makes a library truly reusable ^{lib}

Reach appears only if the interface is engineered well.

- Stable API contracts (minimal breaking changes)
- Clear boundaries and composable primitives
- Predictable error model and explicit return values
- Strong typing and tests at public boundaries
- Good docs and examples for quick integration
- Versioning discipline and changelog quality
- Backwards compatibility as default mindset
- Performance and security as part of API design

Typed Python `typing`

Why and how to write typed Python?

Dynamic vs static typing typing

1. Where we will get error?
2. What's better?

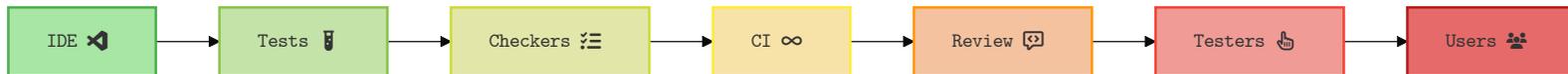
C — error before run:

```
1 int discount(int total_cents, int percent) {
2     return total_cents - total_cents * percent / 100;
3 }
4
5 discount("1000", 15);
6 // ↑ compile-time error
```

Python (*without checks*) — error during execution path:

```
1 def discount(total_cents, percent):
2     return total_cents - total_cents * percent / 100
3     # ↑ runtime error
4
5 price = discount("1000", 15)
```

Error detection levels



What's better C or Python?

- C.
- Because we see error at early step: compilation.
- But Python may be get closer to that with typing and analyzers.

Typing in Python is for code quality `typing`

- Not for Python runtime speed by itself (or not 🤔).
- For early bug detection before production.
- For clearer interfaces and cleaner architecture.
- For better IDE/PDE hints and safer refactoring.
- For reducing trivial test cases about primitive mismatches.
- Recommendation: combine strict typing with focused business tests.

Primitive annotations typing

Start from boundary functions where wrong types enter the system.

 main.py

```
1 def compute_fee(amount: float, fee_rate: float) -> float:
2     if fee_rate < 0:
3         raise ValueError("fee_rate must be non-negative")
4     return amount * float(str(fee_rate))
```

- Input types after `:`
- Return type after `->`
- Common primitives: `str`, `int`, `float`, `bool`, `bytes`
- Recommendation: for money, prefer `Decimal` over `float`
- Recommendation: annotate return type even when it seems obvious

Union types typing

Use unions when multiple input types are truly valid.

```
import json

def parse_payload(raw: str | bytes) -> dict[str, object]:
    if isinstance(raw, bytes):
        raw = raw.decode("utf-8")
    return json.loads(raw)
```

```
def parse_positive_int(value: str) -> int | None:
    if not value.isdigit() or int(value) <= 0:
        return None
    return int(value)
```

- Good: `int | None` for optional result
- Risky: broad return unions like `int | str | dict`
- If union grows too much, redesign API
- Recommendation: keep union small and semantically clear

Typing collections typing

Specify container element types.

```
def top_repo(repos: list[tuple[str, int]]) -> tuple[str, int] |  
    if not repos:  
        return None  
    return max(repos, key=lambda r: r[1])  
  
def avg_review_time(hours: list[float]) -> float:  
    return sum(hours) / len(hours) if hours else 0.0  
  
def total_prs(by_user: dict[str, int]) -> int:  
    return sum(by_user.values())
```

- Avoid generic `list` / `dict` without params
- Type details improve both safety and readability
- Recommendation: express semantic meaning in nested collection types
- Practice note: most bugs in metrics code happen in data shape assumptions

Mapping vs MutableMapping typing

Signal read-only vs mutable behavior.

```
from collections.abc import Mapping, MutableMapping

def read_config(cfg: Mapping[str, str]) -> str:
    return cfg["DATABASE_URL"]

def patch_config(cfg: MutableMapping[str, str]) -> None:
    cfg["DEBUG"] = "true"
    cfg.setdefault("LOG_LEVEL", "info")
```

- If function only reads: prefer `Mapping`
- If function mutates: require `MutableMapping`
- Recommendation: narrower input contract makes side effects explicit
- Practice note: this small choice improves code review quality a lot

NamedTuple typing

Immutable tuple with named fields.

```
from typing import NamedTuple

class User(NamedTuple):
    id: int
    username: str
    merged_prs: int
```

```
def print_user(user: User) -> str:
    return f"{user.username} ({user.id}) -> {user.merged_prs} me
```

- Good for compact immutable records
- If mutability is needed, prefer `dataclass`
- Recommendation: use for small query result rows and snapshots

TypedDict

typing

Typed shape for dictionary-like JSON data.

```
from typing import NotRequired, TypedDict

class RepoPayload(TypedDict):
    id: int
    name: str
    private: bool
    language: NotRequired[str | None]
```

```
def from_payload(data: RepoPayload) -> str:
    lang = data.get("language") or "unknown"
    return f"{data['name']} ({lang})"
```

- Great for external payload validation at static level
- Can declare optional keys explicitly
- Recommendation: use `TypedDict` at transport layer, convert to domain model next
- Practice note: keeps API chaos away from business logic

dataclass typing

Readable domain objects with defaults and generated methods.

```
from dataclasses import dataclass

@dataclass
class User:
    id: int
    username: str
    email: str | None = None
    score: int = 0

    def activate_bonus(self, bonus: int) -> None:
        if bonus < 0:
            raise ValueError("bonus must be >= 0")
        self.score += bonus
```

- Mutable by default, so protect invariants in methods
- Use `@dataclass(frozen=True)` for immutable entities
- Recommendation: prefer dataclass for DTO/domain state containers
- Practice note: once behavior grows heavy, switch to regular class

Enum

typing

Closed set of allowed domain values.

```
from enum import Enum

class Status(Enum):
    NEW = "new"
    IN_REVIEW = "in_review"
    DONE = "done"
    FAILED = "failed"
```

```
def can_merge(status: Status) -> bool:
    return status in {Status.IN_REVIEW, Status.DONE}
```

- Avoids random string values across codebase
- Recommendation: map external strings to enum right after parsing
- Practice note: enum is cheap and prevents many typo-level bugs

Custom classes in annotations typing

Your own classes are first-class types too.

```
class User:
    id: int
    username: str
    email: str
    friends: list["User"]

class Team:
    members: list[User]
```

```
def add_friend(team: Team, user: User, friend: User) -> None:
    if user not in team.members or friend not in team.members:
        raise ValueError("both users must be in team")
    user.friends.append(friend)
```

- Domain classes in signatures make intent obvious
- Recommendation: avoid `dict[str, Any]` in core logic signatures
- When signatures use real entities, architecture boundaries become clearer
- Practice note: this reduces accidental cross-layer coupling over time

Abstract collection classes typing

Use behavior-based input contracts.

```
from collections.abc import Iterable

def total_commits(per_week: Iterable[int]) -> int:
    return sum(per_week)

def top3(values: Iterable[int]) -> list[int]:
    return sorted(values, reverse=True)[:3]
```

- `Iterable`, `Sequence`, `Mapping` and others come from `collections.abc`
- Prefer importing these ABCs from `collections.abc` directly
- Recommendation: annotate by behavior required by the algorithm
- Practice note: this reduces accidental over-coupling to `list`

Sequence vs Iterable typing

The difference is operation guarantees.

```
from collections.abc import Iterable, Sequence

def avg_any(values: Iterable[int]) -> float:
    total, count = 0, 0
    for v in values:
        total += v
        count += 1
    return total / count if count else 0.0
```

```
def median3(values: Sequence[int]) -> int:
    return sorted(values)[len(values) // 2]
```

- **Iterable** : can loop
- **Sequence** : can loop + index + len
- Recommendation: do not require **Sequence** if one pass is enough
- Practice note: this keeps APIs compatible with generators/streams

Interface | Abstract class | Protocol typing

Three related tools, different coupling.

- **Interface:** only abstract methods
- **Abstract class:** abstract + implemented methods
- **Protocol:** implicit interface

```

1 from collections.abc import Iterable
2
3 class UserRepo():
4     def save(self, login: str) -> None:
5     def all(self) -> Iterable[str]: ...
6
7 class SqliteRepo(UserRepo):
8     def all(self) -> list[str]:
9         self._db.get_logins()
10    def save(self, login: str) -> None:
11        self._db.save(login)
12
13 def export(repo: UserRepo) -> list[str]:
14     return [u.upper() for u in repo.all()]
15
16 export(SqliteRepo()) # no problems

```

```

1 from typing import Protocol
2
3 class UserRepo(Protocol):
4     def save(self, login: str) -> None: ...
5     def all(self) -> Iterable[str]: ...
6
7 class SqliteRepo:
8     def all(self) -> list[str]:
9         self._db.get_logins()
10    def save(self, login: str) -> None:
11        self._db.save(login)
12
13 def export(repo: UserRepo) -> list[str]:
14     return [u.upper() for u in repo.all()]
15
16 export(SqliteRepo()) # no problems

```

Callable typing

Type callbacks and higher-order functions.

```
from collections.abc import Callable

def retry(
    action: Callable[[], str],
    on_error: Callable[[Exception], None],
    attempts: int = 3,
) -> str:
    for _ in range(attempts):
        try:
            return action()
        except Exception as e:
            on_error(e)
    raise RuntimeError("all retries failed")
```

- Prefer explicit argument and return signatures
- `Callable[... , T]` is possible but weaker
- Recommendation: type callback signatures early in async/event code
- Practice note: production bugs often hide in callback contracts

Generics with TypeVar typing

Preserve relation between input and output types.

```
from collections.abc import Mapping
from typing import TypeVar

T = TypeVar("T")

def pick_or_fail(items: Mapping[str, T], key: str) -> T:
    if key not in items:
        raise KeyError(key)
    return items[key]
```

- If mapping value is `Repo`, return type is inferred as `Repo`
- Without generics this collapses to `Any` and safety is lost
- Recommendation: use generics for reusable repository/service helpers

Bounded generics typing

Restrict allowed types with `bound=`.

```
from collections.abc import Iterable
from datetime import datetime
from typing import TypeVar

TimestampT = TypeVar("TimestampT", bound=datetime)

def latest(items: Iterable[TimestampT]) -> TimestampT:
    return max(items)
```

- Useful when algorithm needs specific capabilities
- Bound keeps generic reusable but not unconstrained
- Recommendation: start concrete, generalize with ``bound`` later
- Bounded generics are a good compromise between flexibility and safety

Literal

typing

Constrain exact accepted values.

```
from typing import Literal

def export_report(
    format: Literal["csv", "json"],
    mode: Literal["full", "compact"] = "compact",
) -> bytes:
    ...
```

- Typos like `"jsno"` are caught statically
- Excellent for modes, statuses, fixed strategy names
- Recommendation: use ``Literal`` when values are tiny and closed
- If variants start growing, move from ``Literal`` to ``Enum``

Static analyzers typing

Tool	Main strength	Typical tradeoff
<code>mypy</code>	mature ecosystem and plugins	needs strictness tuning
<code>pyright</code>	fast, strong diagnostics	less plugin flexibility
<code>pyrefly</code>	very fast Rust implementation	younger tool, behavior still moving
<code>ty</code>	modern Rust architecture (beta)	pre-release maturity

- Recommendation: pick one tool as CI gate, keep others optional
- Practice note: mixed analyzer requirements usually confuse teams
- In team projects, consistency of diagnostics is more important than tool preference

Install and run analyzers with `uv` `typing`

```
uv tool install mypy
uv tool install pyright
uv tool install pyrefly
uv tool install ty
```

```
uvx mypy .
uvx pyright .
uvx pyrefly check
uvx ty check
```

- Recommendation: in CI prefer `uv run mypy src tests`
- Use `uvx` for local experiments and tool comparison
- Pin one analyzer version in CI to avoid random baseline drift
- Keep local command aliases in ``Makefile`/scripts` for team consistency

Analyzer demo: intentional typing bugs typing

```

1 from dataclasses import dataclass
2 from typing import NewType
3
4 UserId = NewType("UserId", int)
5
6 @dataclass
7 class User:
8     id: UserId
9     email: str
10    is_active: bool
11
12 def discount(total: int, percent: int) -> int:
13     return total - total * (percent / 100)
14
15 def send_invoice(user: User, amount: int) -> str:
16     if not user.is_active:
17         return None
18     return f"invoice for {user.email}: {amount}"
19
20 def main() -> None:
21     user = User(id=42, email=123, is_active="yes")
22     total = discount("1000", 10)
23     send_invoice(user, "500")

```

`pyright` catches multiple issues before runtime:

- `float` returned where `int` expected
- `None` returned where `str` expected
- invalid `User` field types
- invalid function call argument types
- domain identifier misuse (`NewType` violation)

Recommendation:

- fix type contracts first, then clean call sites
- do not silence these errors with broad ignores

Stub files (`.pyi`) ^{typing}

Type code you cannot or do not want to edit.

`calc.py`

```
def fetch_user(user_id):  
    # legacy code we do not want to refactor now  
    ...
```

`calc.pyi`

```
def fetch_user(user_id: int) -> dict[str, str]: ...
```

- Recommendation: use stubs for generated/legacy/third-party code
- Keeps typing strict without touching risky implementation paths

TypeAlias

typing

Improve readability for complex or business-specific types.

```
from typing import TypeAlias

UserId: TypeAlias = int
MetricName: TypeAlias = str
MetricsPayload: TypeAlias = dict[MetricName, int | float]
```

```
type UserId = int
type MetricName = str
type MetricsPayload = dict[MetricName, int | float]
```

- Right block is Python 3.12+ syntax
- Recommendation: alias business terms to make signatures readable
- Practice note: this pays off immediately in reviews and docs

TypeAlias vs NewType typing

Same runtime family, different static guarantees.

```
from typing import NewType, TypeAlias
```

```
UserId: TypeAlias = int
```

```
RepoId = NewType("RepoId", int)
```

```
def get_user(user_id: UserId) -> None:
```

```
    ...
```

```
def get_repo(repo_id: RepoId) -> None:
```

```
    ...
```

- `TypeAlias` is only a synonym
- `NewType` protects domain IDs from accidental mix
- Recommendation: use `NewType` for IDs crossing module boundaries
- Practice note: prevents subtle bugs in service glue code

How to use typing correctly `typing`

- Types must fail on wrong code, otherwise they do not protect you
- Start small, increase strictness gradually
- Strict typing and strict tests work as two safety nets
- Recommendation: enforce strictness per module, not all at once
- Recommendation: avoid `Any` in new business logic without clear reason

Returning None explicitly typing

Always annotate return type, even if it is obvious from implementation.

```
def log_metrics(metrics: dict[str, int]) -> None:
    for name, value in metrics.items():
        print(f"{name}: {value}")

tmp = log_metrics({"prs": 12}) + 1
```

error:

Operator "+" not supported for types "None" and "Literal[1]"

- Without return annotation, intent is ambiguous for readers
- Recommendation: explicitly annotate all public function returns
- Practice note: this improves code navigation speed

Function input vs output typing

A function should be more explicit about concrete return type than about accepted input type.

- Inputs can be abstract (`Iterable` , `Mapping` , protocols)
- Outputs should usually be concrete (`list` , `dict` , `User`)
- Recommendation: be liberal in accepted input, strict in returned shape
- Practice note: explicit outputs reduce integration misunderstandings

Repository structure review `code`

Now map typing rules to our real project scaffold: `lib-demo`.

Live demo plan `live-demo`

Add one metric end-to-end: API payload -> typed entity -> metric function -> test -> `mypy`.

Live demo: step-by-step live-demo

1. Add typed payload model with `TypedDict`
2. Parse GitHub response to domain entities
3. Add metric function (example: `total_open_issues`)
4. Add unit test for metric
5. Configure and run `mypy`

```
uv sync
uv add --dev mypy
uv run mypy src tests
uv run pytest
```

Live demo: metric example live-demo

```
from collections.abc import Iterable
from gh_contrib_demo.core.entities.issue import Issue

def total_open_issues(items: Iterable[Issue]) -> int:
    return sum(1 for _ in items)
```

```
from gh_contrib_demo.core.entities.issue import Issue
from gh_contrib_demo.core.metrics import total_open_issues

def test_total_open_issues() -> None:
    issues = [Issue(id=1, number=10), Issue(id=2, number=11)]
    assert total_open_issues(issues) == 2
```

Live demo: strict mypy baseline

live-demo

pyproject.toml

```
[tool.mypy]
python_version = "3.12"
strict = true
warn_return_any = true
warn_unused_ignores = true
```

- Start strict early in the library layer
- Fix root causes, avoid blanket `# type: ignore`

Why `uv` is a savior

`uv` is not just another installer. It is a consolidation point for Python workflows.

- Official docs position it as package + project manager written in Rust
- Goal: one fast tool instead of fragmented chains of utilities
- Important in education: less setup overhead, more engineering time

The dependency pain in Python ^{uv}

Historical pipeline (simplified):

```
manual installs / setup.py
-> easy_install (setuptools era)
-> pip + virtualenv
-> pip-tools / pipx / twine
-> conda, pyenv, poetry, rye, ...
```

- `easy_install` was a big step, but is now deprecated
- `pip` improved packaging workflows and requirements files
- Then ecosystem split into many specialized tools
- Result: powerful stack, but high cognitive load for beginners
- Team problem: everyone has different local setup ritual

Why `uv` in practice

From official docs, key capabilities:

- 10-100x faster than `pip` in many workflows
- single tool replacing `pip`, `pip-tools`, `pipx`, `poetry`, `pyenv`, `twine`, `virtualenv`, and more
- universal lockfile and project dependency management
- script support with inline metadata
- install/manage Python versions (`uv python ...`)
- `pip`-compatible interface (`uv pip ...`)

Why this matters in our course:

- one command vocabulary for all students
- reproducible environments in every homework/repo
- fewer "works on my machine" failures

```
# Python versions
uv python install 3.12
uv python pin 3.12

# project lifecycle
uv sync
uv add requests
uv add --dev mypy pytest ruff
uv lock
uv run pytest

# scripts and one-off tools
uv run script.py
uvx ruff check .

# migration path for pip users
uv pip compile requirements.in -o requirements.txt
uv pip sync requirements.txt
```

Summary ^{uv}

uv practical cheat sheet:

```
# Day 1 in a new repo
uv python install 3.12
uv python pin 3.12
uv sync
uv run pytest

# Add deps during feature work
uv add httpx
uv add --dev mypy ruff
uv lock

# One-off tools and scripts
uvx pyright .
uv run scripts/check_metrics.py
```

- Recommendation: standardize these commands in docs/Makefile
- Outcome: predictable onboarding and reproducible CI behavior

Homework

- Read `longreads/typing-python.en.md` fully
- Install `uv` and run checks in `lib-demo`
- Add one typed metric with tests in your own branch
- Run `mypy` and fix all reported errors

layout: end

